

# Kernel Methods ...

... for mining graph data

Thomas Gärtner

Fraunhofer Institut Autonome Intelligente Systeme  
Department of Computer Science III, University of Bonn

[thomas.gaertner@ais.fraunhofer.de](mailto:thomas.gaertner@ais.fraunhofer.de)



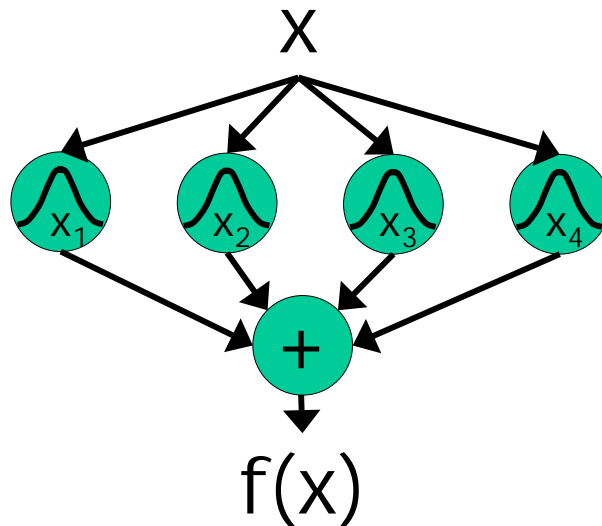
## Overview

kernel methods and set kernels

string kernels, tree kernels, and graph kernels

open issues

# Basis Function Networks



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# Kernel Methods

find linear combination of basis functions

$$f(\cdot) = \sum c_i k(x_i, \cdot)$$

with positive definite  $k$  :  $\sum c_i c_j k(x_i, x_j) \geq 0$

⇒ convex optimisation problem

⇒ geometric interpretation

$$k(x_i, x_j) = \langle \phi(x_i), \phi(x_j) \rangle$$

⇒ covariance function

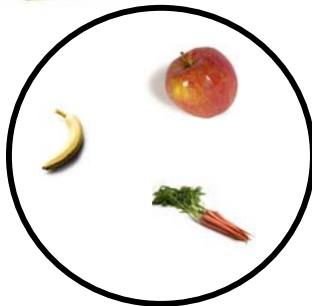
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# Kernels for Sets



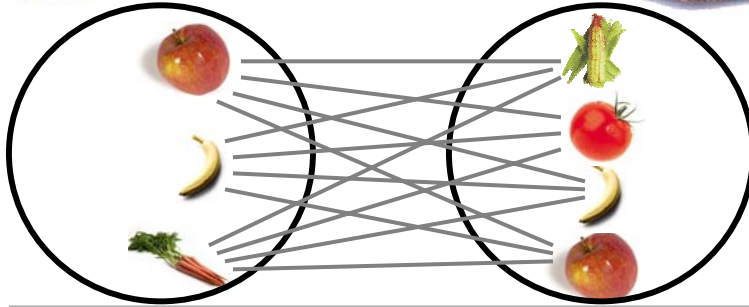
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# Kernels for Sets



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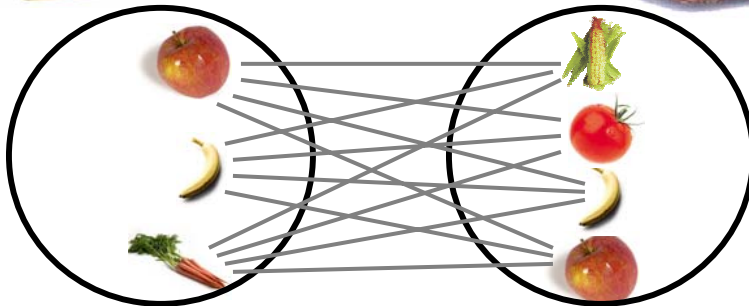
# Kernels for Sets



# Kernels for Sets



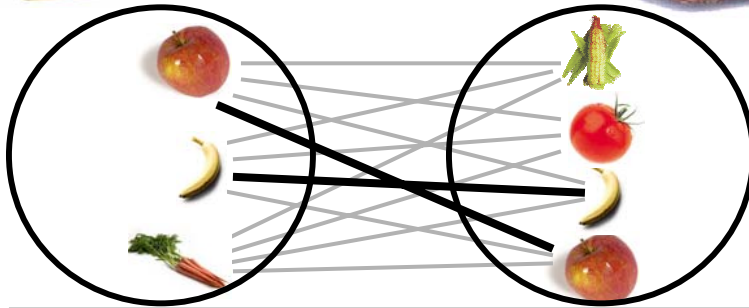
$$K(X, X') = \sum_{(x, x') \in X \times X'} k(x, x')$$



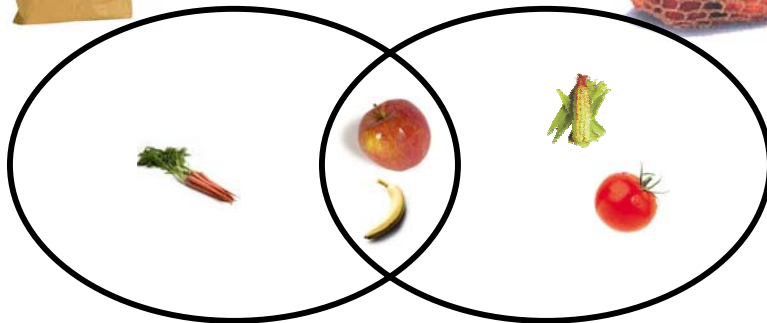
# Kernels for Sets










$$K(X, X') = \sum_{(x, x') \in X \times X'} k(x, x')$$



# Kernels for Sets










## Kernels for Sets

	1		1	
	1		1	
	1		0	
	0		1	
	0		1	

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## Kernels for Multisets

	2		1	
	3		2	
	1		0	
	0		2	
	0		5	

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# Abstraction Kernels

$$X, X' : \mathcal{X} \rightarrow \mathcal{Y}$$

$$k_{\mathcal{X} \rightarrow \mathcal{Y}}(X, X') = \sum_{(x, x') \in \mathcal{X} \times \mathcal{X}} k_{\mathcal{X}}(x, x') k_{\mathcal{Y}}(X(x), X'(x'))$$

abstractions generalise sets, multisets, and measures

# Multiset Example

$$k_{\text{coset}}(X, X') = \sum_{x \in \mathcal{X}, x' \in \mathcal{X}} k_x(x, x') k_y(X(x), X'(x'))$$

$$X : \{a, b, c, d\} \rightarrow \mathbb{N}$$

if  $X$  represents  $\langle a, a, b, b, b, c \rangle$

and  $X'$  represents  $\langle a, a, a, b, c, c, c, c \rangle$

then  $k_{\text{coset}}(X, X') = 6 + 3 + 4 = 13$

# Kernels for Objects



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# Kernels for Objects



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# Convolution Kernels

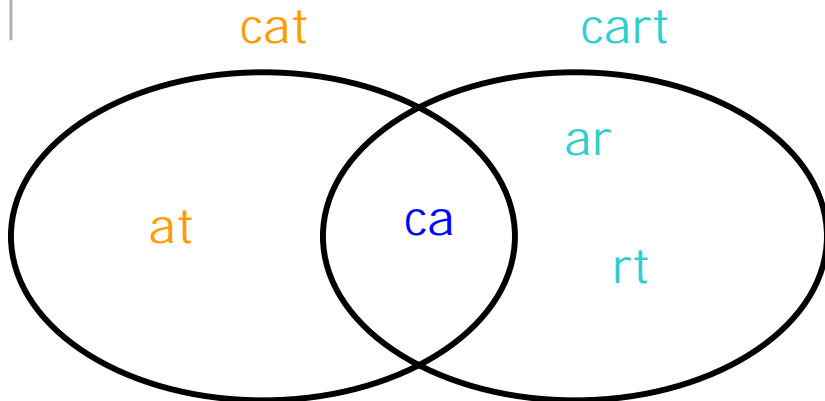
$$R^{-1} : \mathcal{X} \rightarrow \{\mathcal{X}_1 \times \dots \times \mathcal{X}_D\}$$

$$k_{conv}(x, y) = \sum_{\vec{x} \in R^{-1}(x), \vec{y} \in R^{-1}(y)} \prod_{d=1}^D k_d(x_d, y_d)$$

$R^{-1}$  decomposes instances into their parts  
all background knowledge goes in defining  $R^{-1}$   
 $d$  iterates over the components of the parts ( $D$ -tuples)

# Kernels for Strings and Sequences

## n-gram Kernels ( n = 2 )



$$k(\text{cat}, \text{cart}) = 1$$

## n-gram Kernels ( n = 2 )

cat		cart
1	ca	1
0	cr	0
0	ct	0
0	ar	1
1	at	0
0	rt	1

$$k(\text{cat}, \text{cart}) = 1$$



## Subsequence Kernel

$$\phi_u(s) = \sum_{i:u=s[i]} \lambda^{l(i)}$$

$$\begin{aligned} k_n(s, t) &= \sum_{u \in \Sigma^n} \phi_u(s) \phi_u(t) \\ &= \sum_{u \in \Sigma^n} \sum_{i:u=s[i]} \sum_{j:u=t[j]} \lambda^{l(i)+l(j)} \end{aligned}$$

## Subsequence Kernel

cat

cart

$\lambda^2$

c...a

$\lambda^2$

c...r

$\lambda^3$

$\lambda^3$

c...t

$\lambda^4$

a...r

$\lambda^3$

$\lambda^2$

a...t

$\lambda^3$

r...t

$\lambda^2$

$$k(\text{cat}, \text{cart}) = \lambda^2 \lambda^2 + \lambda^3 \lambda^4 + \lambda^2 \lambda^3$$

# String Kernels

n-gram kernels  
subsequence kernels  
gappy / mismatch / wildcard kernels  
rational kernels

computation tricks  
other kernels for sequences  
application areas

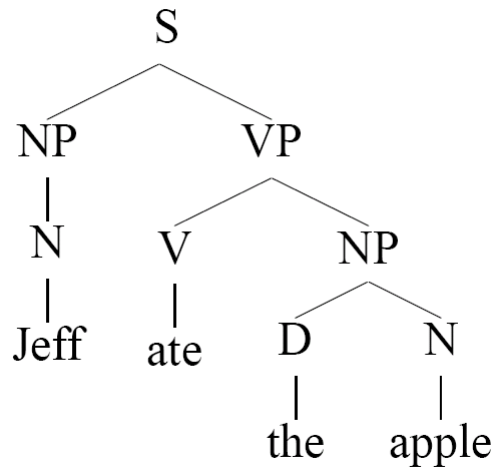
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# Kernels for

# Trees

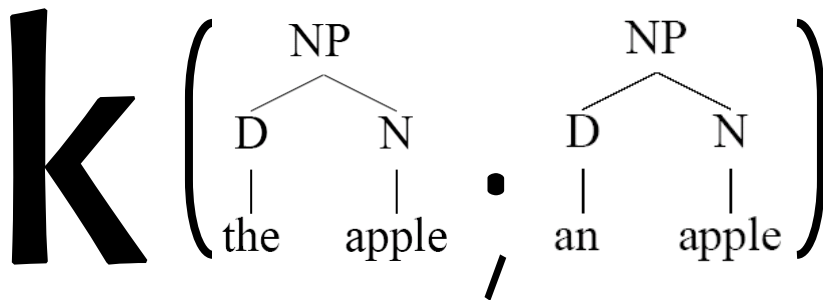
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## Parse-Tree



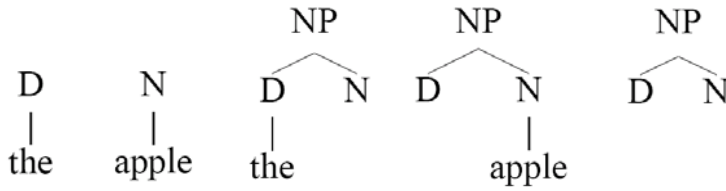
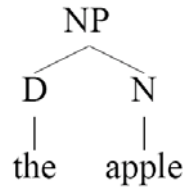
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## Parse-Tree Kernels

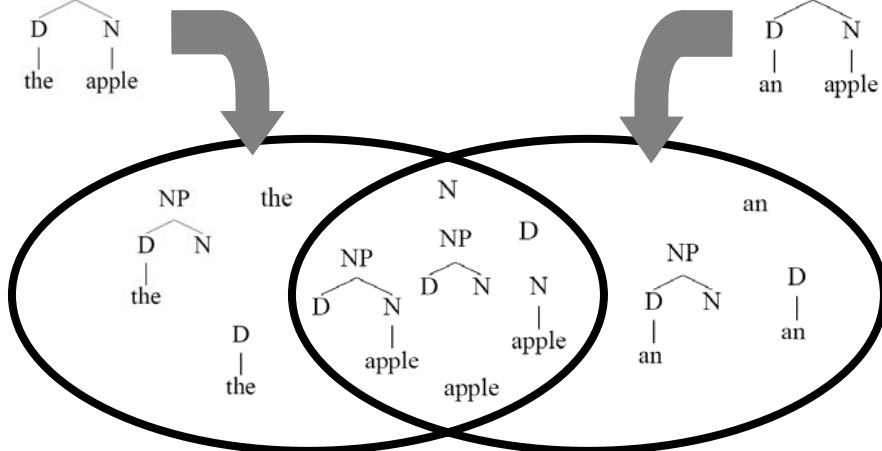
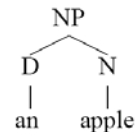
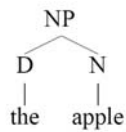


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# Parse-Tree Subtrees



# Parse-Tree Kernel



# Parse-Tree: Subtree

$$k(T_1, T_2) = \sum_i h_i(T_1)h_i(T_2) = \sum_{v_1 \in \mathcal{V}_1, v_2 \in \mathcal{V}_2} S(v_1, v_2)$$

$$S(v_1, v_2) = 0 \text{ if } \text{label}(v_1) \neq \text{label}(v_2)$$

else

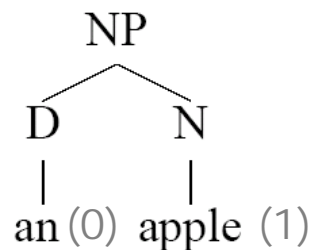
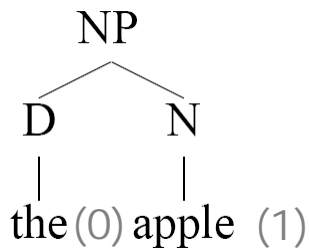
$$S(v_1, v_2) = 1 \text{ if } \delta^+(v_1) = 0$$

else

$$S(v_1, v_2) = \prod_{j=1}^{|\delta^+(v_1)|} [1 + S(\delta_j^+(v_1), \delta_j^+(v_2))]$$

[ slight modification of original kernel ]

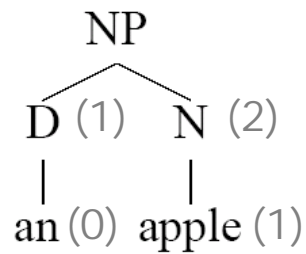
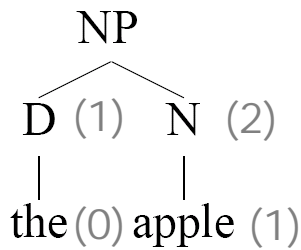
# Parse-Tree Kernel



$$S(v_1, v_2) = 0 \text{ if } \text{label}(v_1) \neq \text{label}(v_2) \text{ else } S(v_1, v_2) = 1 \text{ if } \delta^+(v_1) = 0$$



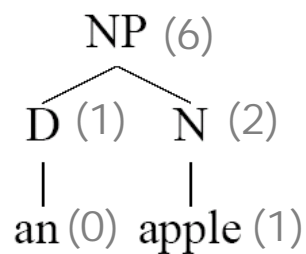
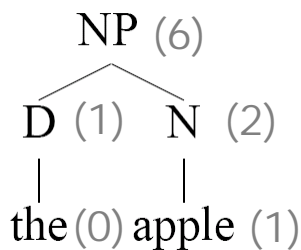
## Parse-Tree Kernel



$$S(v_1, v_2) = \prod_{j=1}^{|\delta^+(v_1)|} [1 + S(\delta_j^+(v_1), \delta_j^+(v_2))]$$

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## Parse-Tree Kernel



$$S(v_1, v_2) = \prod_{j=1}^{|\delta^+(v_1)|} [1 + S(\delta_j^+(v_1), \delta_j^+(v_2))]$$

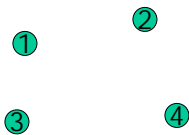
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# Kernels for Graphs

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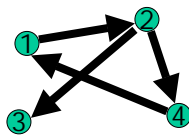
## Labelled Directed Graphs

vertices



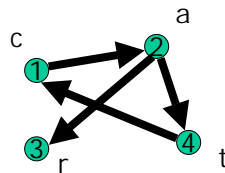
$$\mathcal{V} = \{\nu_1, \nu_2, \nu_3, \nu_4\}$$

edges



$$\mathcal{E} \subseteq \mathcal{V} \times \mathcal{V}$$

labels



$$\text{label} : \mathcal{V} \cup \mathcal{E} \rightarrow \mathcal{L}$$

$$\mathcal{E} = \{(\nu_1, \nu_2), (\nu_2, \nu_4), (\nu_4, \nu_1), (\nu_2, \nu_3)\}$$

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## Sub-Graph Kernels

$$\Phi_H(G) = \lambda_{|\mathcal{E}(H)|} \left| \left\{ G' \text{ is subgraph of } G : G' \simeq H \right\} \right|$$



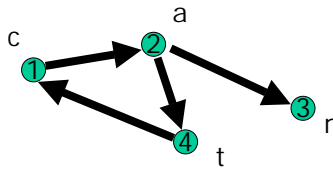
## Bad News ...

$$\Phi_H(G) = \lambda_{|\mathcal{E}(H)|} \left| \left\{ G' \text{ is subgraph of } G : G' \simeq H \right\} \right|$$

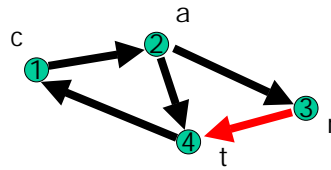
computing the sub-graph kernel is *NP*-hard  
proof by mapping to 'Hamiltonian Path'



## Path Kernel Example



13 paths  
 c, a, r, t  
 at, ca, ar, tc  
 cat, car, atc, tca  
 tcar



19 paths  
 c, a, r, t  
 at, ca, ar, **rt**, tc  
 cat, car, **rtc**, **art**, atc, tca  
**cart**, **artc**, **rtca**, tcar

## Complete Graph Kernels

$$k(G, \cdot) = k(G', \cdot) \Leftrightarrow G \simeq G'$$

## Bad News ...

$$k(G, \cdot) = k(G', \cdot) \Leftrightarrow G \simeq G'$$

computing any complete graph kernel is at least as hard as 'Graph Isomorphism'

proof by computing distance induced by  $k$

$$k(G, G) - 2k(G, G') + k(G', G') = 0 \Leftrightarrow G \simeq G'$$

## Interlude

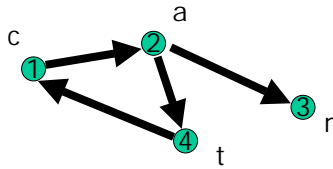
negative results on graph kernels

sub-graph kernels and complete graph kernels  
are computationally hard

positive results on graph kernels

kernels based on walks with common  
label sequences (with and without gaps)  
can be computed in polynomial time

# Walks in a Graph



13 paths  
c, a, r, t  
at, ca, ar, tc  
car, cat, atc, tca  
tcar

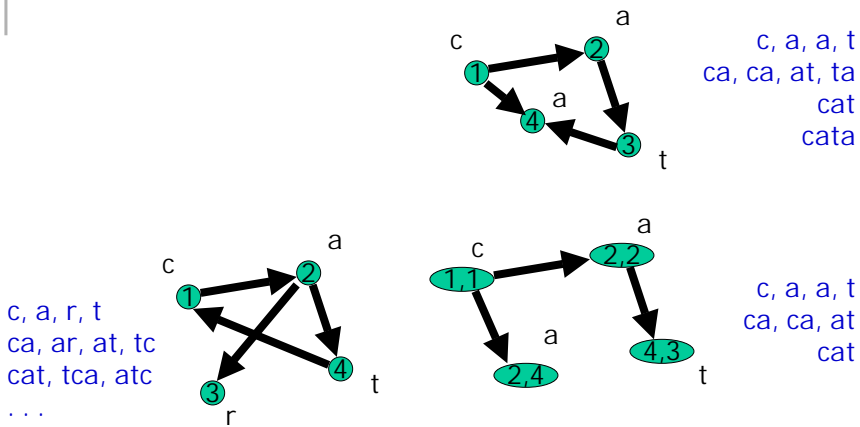
infinitely many walks

# Walk Kernel

$$\phi_s(G) = \sqrt{\lambda_{|s|}} \left| \left\{ w \in \mathcal{W}_{|s|}(G), \forall i : s_i = l_i(w) \right\} \right|$$

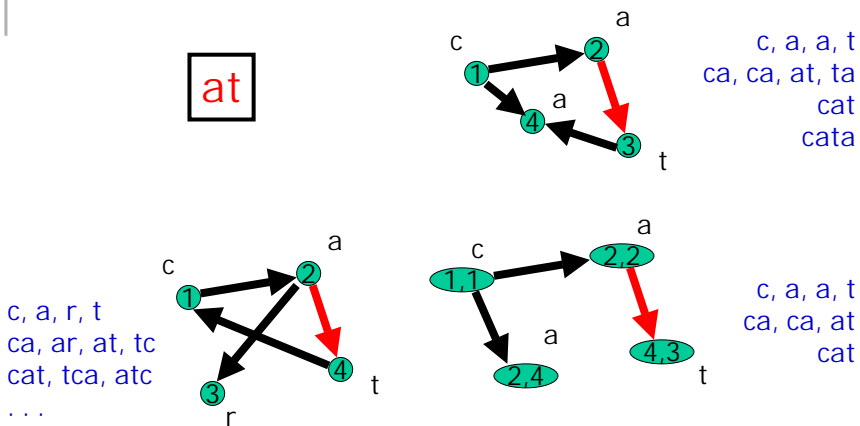
contiguous label sequence

# Direct Product Graphs



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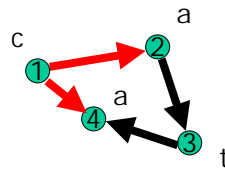
# Direct Product Graphs



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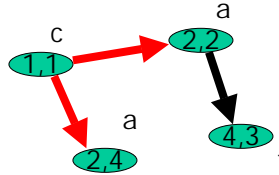
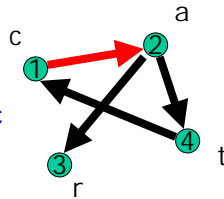
# Direct Product Graphs

ca



c, a, a, t  
ca, ca, at, ta  
cat  
cata

c, a, r, t  
ca, ar, at, tc  
cat, tca, atc  
...

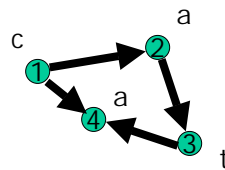


c, a, a, t  
ca, ca, at  
cat

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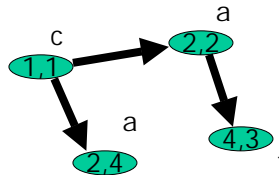
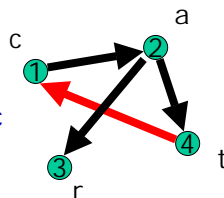
# Direct Product Graphs

tc



c, a, a, t  
ca, ca, at, ta  
cat  
cata

c, a, r, t  
ca, ar, at, tc  
cat, tca, atc  
...



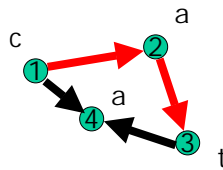
c, a, a, t  
ca, ca, at  
cat

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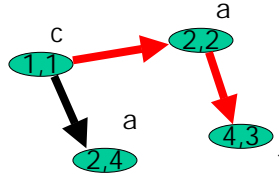
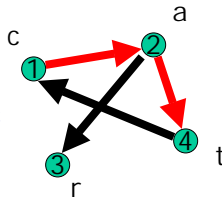
# Direct Product Graphs

cat



c, a, a, t  
ca, ca, at, ta  
cat  
cata

c, a, r, t  
ca, ar, at, tc  
cat, tca, atc  
...



c, a, a, t  
ca, ca, at  
cat

# Computation

$$\phi_s(G) = \sqrt{\lambda_{|s|}} \left| \left\{ w \in \mathcal{W}_{|s|}(G), \forall i : s_i = l_i(w) \right\} \right|$$

contiguous label sequences

the inner product can be computed as

$$k_{\times}(G_1, G_2) = \sum_{ij} \left[ \sum_{n=0}^{\infty} \lambda_n E_{\times}^n \right]_{ij}$$

## Walk Kernel (with gaps)

$$\phi_s(G) = \sqrt{\lambda_{|s|} \alpha^m} \left| \left\{ w \in \mathcal{W}_{|s|}(G), \forall i : \text{match}(s_i, l_i(w)) \right\} \right|$$

label sequences with  $m$  wildcards

the inner product can be computed as

$$k_*(G_1, G_2) = \sum_{ij} \left[ \sum_{n=0}^{\infty} \lambda_n \left( \underline{(1 - \alpha)E_{\times} + \alpha E_o} \right)^n \right]_{ij}$$

## Matrix Power Series

decompose adjacency matrix

$$E = TDT^{-1}$$

compute component-wise

$$\sum_n \lambda_n E^n = T \left( \sum_n \lambda_n D^n \right) T^{-1}$$

as  $E^n = TD^nT^{-1}$

## Example Power Series

exponential series  $\lambda_n = \frac{\beta^n}{n!}$

$$\sum_n \frac{(\beta E)^n}{n!} = e^{\beta E} = T e^{\beta D} T^{-1}$$

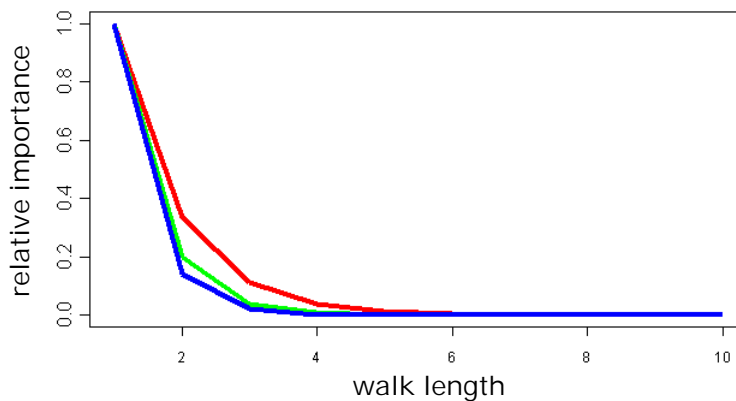
geometric series  $\lambda_n = \gamma^n$

$$\sum_n \gamma^n E^n = (\mathbf{I} - \gamma E)^{-1}$$

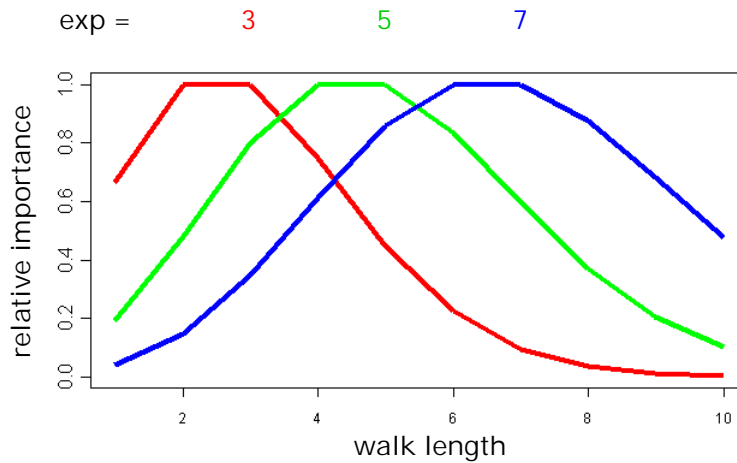


## GEOM Parameter

geom = 1/3 1/5 1/7



# EXP Parameter



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# Extensions

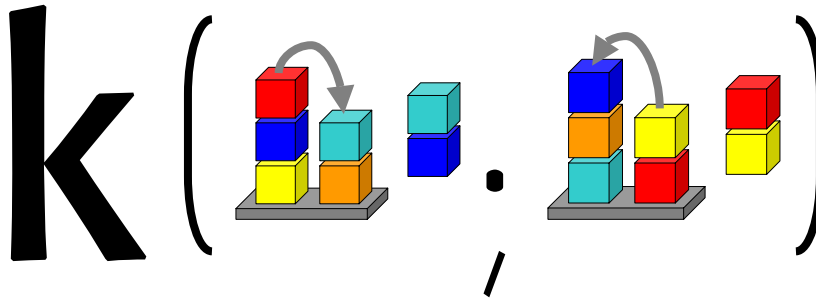
graphs with a transition probability associated with each edge

application of Gaussian processes to relational reinforcement learning [ILP'03]

efficient computation for unlabelled graphs ( tensor product of adjacency matrices )

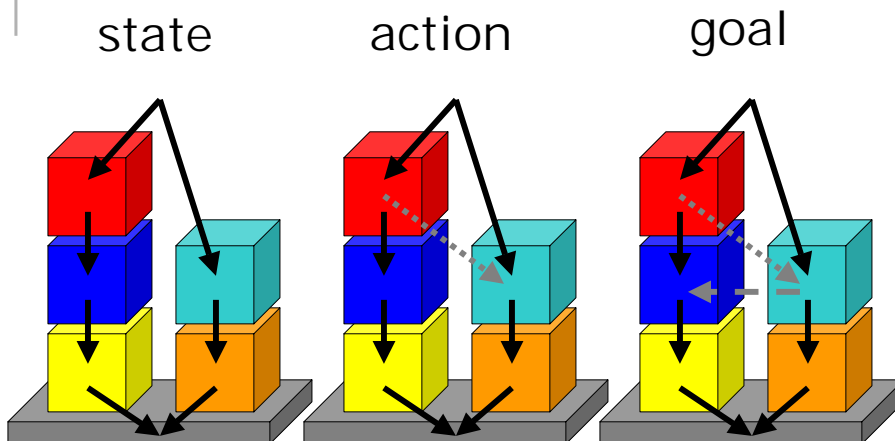
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# Blocks World Kernel



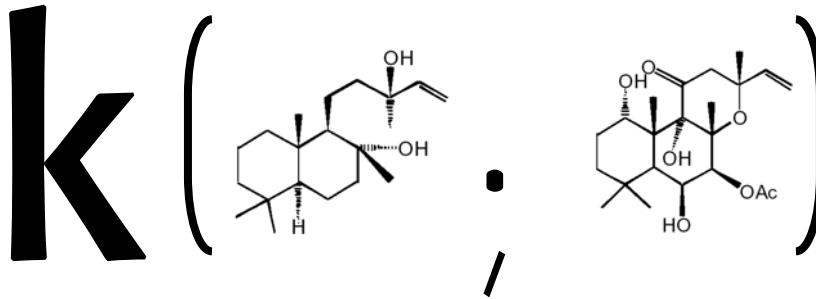
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# Blocks-World as Graph



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# Molecule Kernel



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# Bibliography

A Survey of Kernels for Structured Data

SIGKDD Explorations. Volume 5, Issue 1, July 2003

Recent Papers

Proceedings of the 16th Annual Conference on Learning Theory  
and 7th Annual Workshop on Kernel Machines, 2003

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# Issues

what is a good kernel (given a concept class)  
completeness, separation, and convergence

which concept classes are important

applications for graph kernels

incorporate background knowledge

how to choose a kernel / how to choose features

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